

AGROCLUSTER RIBATEJO

WEB MARKETING

DESCUBRA NOVOS INSTRUMENTOS E ESTRATÉGIAS PARA A SUA EMPRESA

Professor Paulo Rita prita@novaims.unl.pt



siness Strategy









1. Online Consumer Behavior

Strategy











trend



impact

Consumers will welcome products, apps or services that (constantly) monitor, remind, prod and even force them to behave and perform 'better.'

Audi's e-bike **Wörthersee** features an onboard computer that connects to a smartphone, offering challenges and tips on how to improve performance. An online point-rewarding platform enables users to keep track of successes and compare their achievements with fellow cyclists.





Cofinanciado por





The Customer's Story

- A typical one-hour adventure in the life of a 25year-old professional, Justin:
 - Stream news from iPhone
 - TV on soccer game
 - Text on Smartwatch
 - Twitter @NASA_Astronauts





ofinanciado por:





Consumers in the 21st Century

- 88% of U.S. consumers used the internet in 2017.
- Less connected groups tend to be:
 - Older
 - Less educated
 - Rural





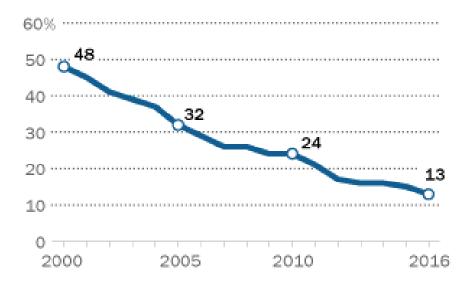
Cofinanciado por:





Offline population has declined substantially since 2000

% of U.S. adults who do not use the internet



Source: Pew Research Center surveys of U.S. adults, 2000-2016. Data from 2016 includes surveys conducted March 7-April 4 and March 30-May 3, 2016.

PEW RESEARCH CENTER





Cofinanciado por:

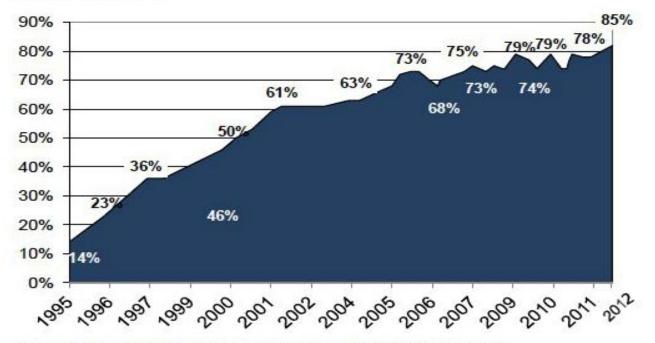




Internet Reaches Maturity: 1995-2012

Internet adoption, 1995-2012

% of American adults (age 18+) who use the internet, over time. As of August 2012, 85% of adults use the internet.



Source: Pew Internet & American Life Project Surveys, March 2000-August 2012. More: http://pewinternet.org/Trend-Data-(Adults)/Internet-Adoption.aspx





Cofinanciado por:



Consumer Behavior Online

Many consumer behavior principles that describe offline buyer behavior also apply to online behavior:

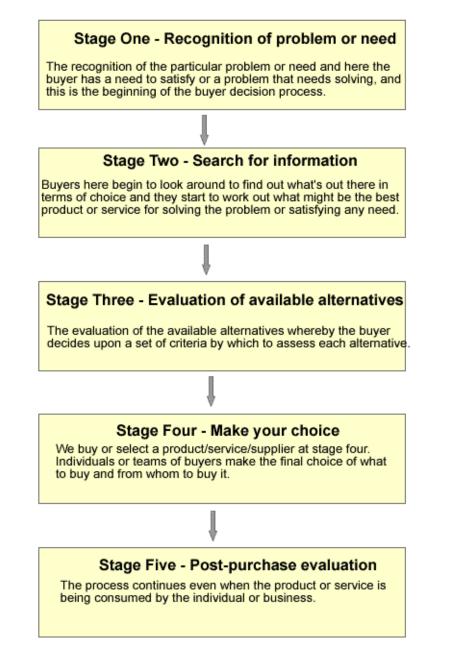
- Buying Process: need identification; information search; evaluation of alternatives; purchase; post-purchase
- Hierarchy of effects: product/brand awareness; developing positive/negative attitude; behavior (registering online or purchasing product)
- AIDA model: Attention, Interest, Desire, Action
- Word of Mouth: social media





Cofinanciado po









The Buyer Decision Process

Consumer Behaviour	Hierarchy of Effect Model	Marketing Objectives
Cognitive	1- Awareness	Make the customer aware
(To think, to understand and remember)	2- Knowledge	Make information about the product easy to find
Affective (To feel, to experience)	3- Liking	Ensure that the customer likes your product, if not, understand why and fix the problem.
	4- Preference	Make consumers focus on the product.
Conative	5- Conviction	Create the desire to purchase.
(Behave/ Action)	6- Purchase / Prescribe	Make the customer purchase.
	EssayCorp	



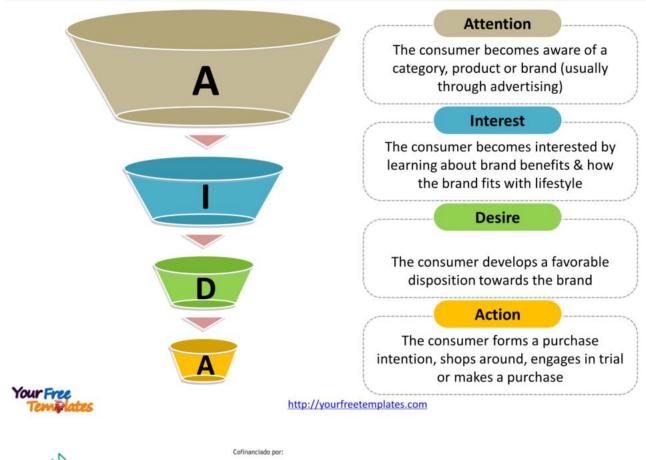


Cofinanciado por:





Marketing Sales Funnel

















Cofinanciado por:





Consumer Behavior Online (Consumer-Brand Relationships)

Some **consumer behavior theories** for online buyer behavior.

- Scarcity => more demand (e.g., discount offered for "limited time only")
- Popularity => more likely to buy brands friends/others like and use (e.g., "Like"; "Love")
- Affinity => more likely to purchase a product that his/her social network friends highly recommend (trust)





Cofinanciado por:



Scarcity







Cofinanciado por:

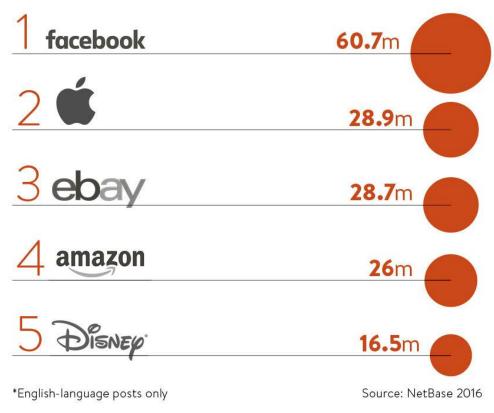




Brand Love

TOP GLOBAL BRAND LOVE LIST

NETBASE BRAND PASSION REPORT RANKED BRANDS ON THE MOST POSITIVE CONSUMER EMOTIONS EXPRESSED ON SOCIAL MEDIA CHANNELS*







Cofinanciado por:





Brand Trust



83% 82%

WILL RECOMMEND IT TO OTHER PEOPLE WILL USE IT'S PRODUCTS & SERVICES FREQUENTLY

50%

WILL PAY MORE FOR IT'S PRODUCTS AND SERVICE











Consumer Behavior Online (Consumer-Brand Relationships)

Some **consumer behavior theories** for online buyer behavior.

- Authority => celebrity/famous figure recommends brand, social network, web site
- Consistency: particular beliefs and attitudes about a product => explains habitual buying patterns or consistency
- **Reciprocity**: free product samples or 30-day free software trials => increase product sales







Brand Celebrity Endorsement







Cofinanciado por:





Brand Authority

Digital Brand Authority Funnel for B2B Brands







Cofinanciado por:





Brand Consistency







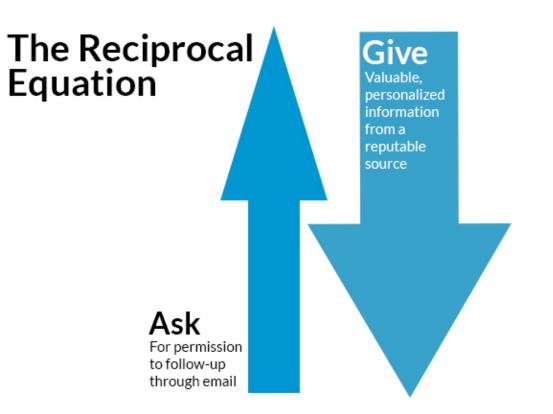
Cofinanciado por:







Reciprocity







Cofinanciado por:





Free Product Samples







Cofinanciado por:





30-day free software trials







Cofinanciado por:





Social Psychology of Social Shopping



From Tools to Strategy – Using Social Intelligence with Social Media





Cofinanciado por:





Online Consumer Behavior

- "Know the customer" (very important prerequisite for successful marketing campaigns)
 - Who is on the Web?
 - What they do when there?
 - What they buy and look at?





Cofinanciado por:





Know your Customer



The Central Marketing Brain





Cofinanciado por:





Online Consumer Behavior

Key points about Online shopping:

- includes both purchasers and browsers
- strongly influences offline purchases
- is largely intentional





Cofinanciado por:





Online Shopping





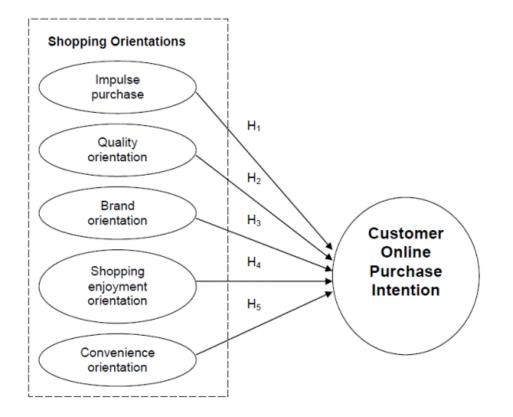


Cofinanciado por:





Online Shopping Purchase Intention







Cofinanciado por:





Consumers Online: The Internet Audience and Consumer Behavior

- Over 75% (92 million) of U.S. households had broadband Internet access in 2016
- Growth rate has slowed
- Intensity and scope of use both increasing
- Some demographic groups have much higher percentages of online usage
 - Income, education, age, ethnic dimensions

(Q) What are some of the ways that gender, income, education, age, and ethnicity impact online purchasing behavior?





Cofinanciado por



Online Consumer Behavior

(Q1) What are some of the ways thatgender, income, education, age, and ethnicityimpact online purchasing behavior?





Cofinanciado por:





Online Consumer Behavior

- Age: adults over the age of 65
- Education: those who have not completed high school
- Income: those who make less than \$30,000 a year
- Ethnicity: Hispanics
 - are all less likely to purchase products online.
- **Gender**: Women are slightly more likely to purchase online than men

(Source: Pew Internet & American Life Project)







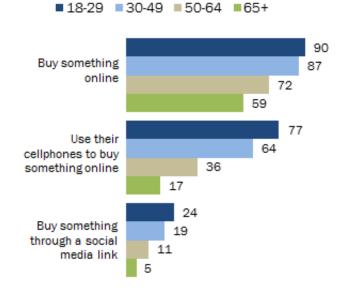




Demographics (e.g., Age)

Online shopping popular across age groups, although Americans under 50 especially likely to buy using cellphones

% of U.S. adults in each age group who ever ...



Source: Survey conducted Nov. 24 Dec. 21, 2015. "Online Shopping and E-Commerce"

PEW RESEARCH CENTER





Cofinanciado por:





Consumers Online: The Internet Audience and Consumer Behavior

Broadband and mobile

- Significant inequalities in broadband access
- Older adults, lower income, lower educational levels
- Non-broadband household still accesses Internet via mobile or other locations

Community effects

- Role of social emulation in consumption decisions
- "Connectedness"
 - Top 10–15% are more independent
 - Middle 50% share more purchase patterns of friends
- Recommender systems co-purchase networks



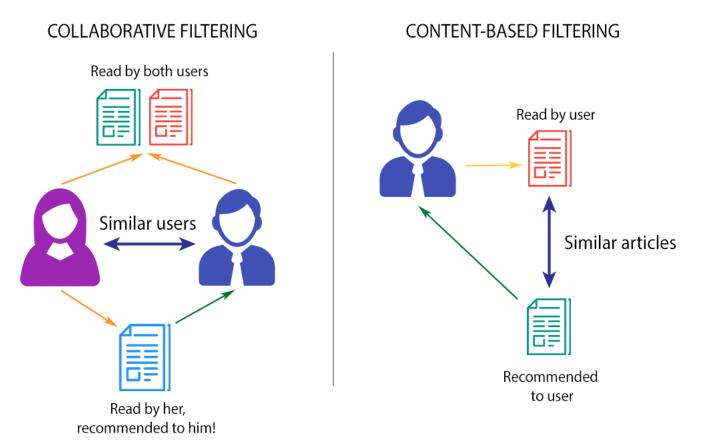


Cofinanciado por:





Recommendation Systems







Cofinanciado por:





Consumers Online: The Internet Audience and Consumer Behavior

Consumer behavior models

- Study of consumer behavior; social science discipline
- Attempt to predict or explain wide range of consumer decisions
- Based on background demographic factors and other intervening, more immediate variables
- Profiles of online consumers
 - Consumers shop online primarily for convenience



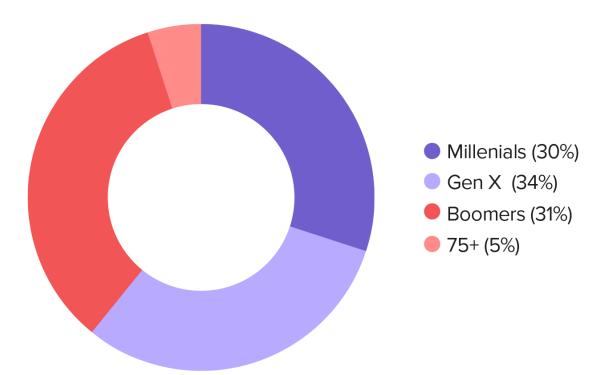


Cofinanciado por:



Profile of Online Consumers (e.g., Age)

Age Distribution of Online Shoppers [%]







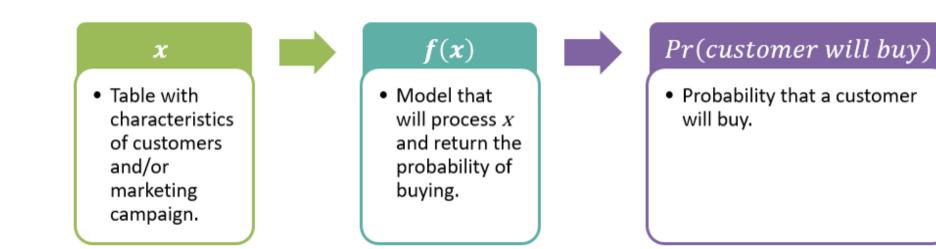


Cofinanciado por:





Predictive Modeling







Cofinanciado por:





Figure 1: A General Model of Consumer Behavior

Consumer behavior models try to predict the decisions that consumers make in the marketplace

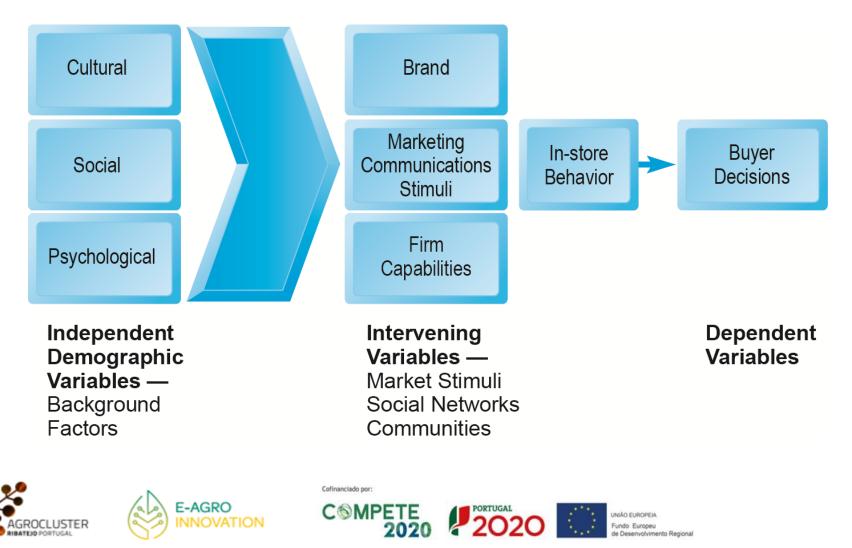


TABLE 6.2	TABLE 6.2 WHY CONSUMERS CHOOSE THE ONLINE CHANNEL	
REASON		PERCENTAGE OF RESPONDENTS
Lower prices		59%
Shop from home		53%
Shop 24/7		44%
Wider variety of products available		29%
Easier to compare and research products and offers		27%
Products only available online		22%
Online customer reviews		18%
Better product information available		7%
Promotion via e-mail or text		7%
Social media influence		1%

SOURCE: Based on data from eMarketer, Inc., 2014.

Copyright © 2019 Kenneth C. Laudon and Carol Guercio Traver





Cofinanciado por:





- Five stages in consumer decision process
 - Awareness of need
 - Search for more information
 - Evaluation of alternatives
 - Actual purchase decision
 - Post-purchase contact with firm



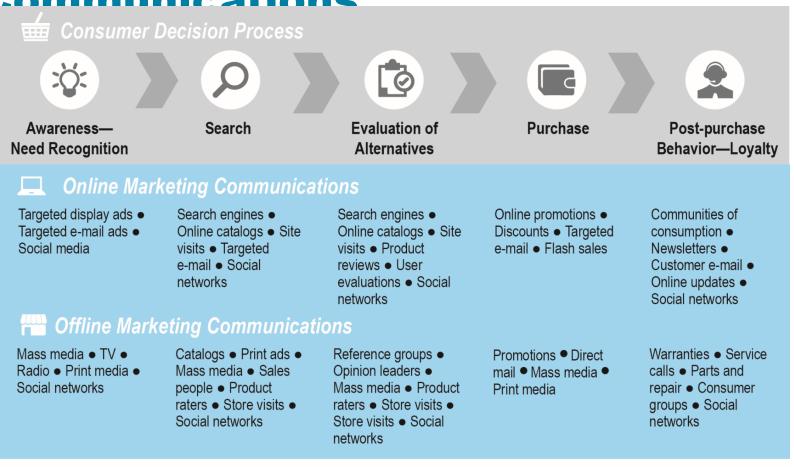


ofinanciado po





Figure 2: The Consumer Decision Process and Supporting Communications



Copyright © 2018 Kenneth C. Laudon and Carol Guercio Traver





Cofinanciado por:

COMPETE





Fundo Europeu

- Decision process similar for online and offline behavior
- General online behavior model
 - User characteristics
 - Product characteristics
 - Website features: latency, usability, security
 - Attitudes toward online purchasing
 - Perceptions about control over online environment
- Clickstream behavior

(Q) What is clickstream behavior and how is it used by marketers.





ofinanciado por:



(Q2) What is **clickstream behavior** and how is it used by marketers?





Cofinanciado por:





What is Clickstream behavior?

- transaction log that consumers establish as they move about the Web
 - from search engine to a variety of sites
 - then to a single site
 - then to a single page
 - and then, finally, to a decision to purchase.
- similar to "point-of-purchase" moments in traditional retail





Cofinanciado po



How is it used by marketers?

- Clickstream marketing takes maximum advantage of the Internet environment
- presupposes no prior "deep" knowledge of the **customer** (and in that sense is "privacy-regarding"), and can be developed dynamically as customers use the Internet









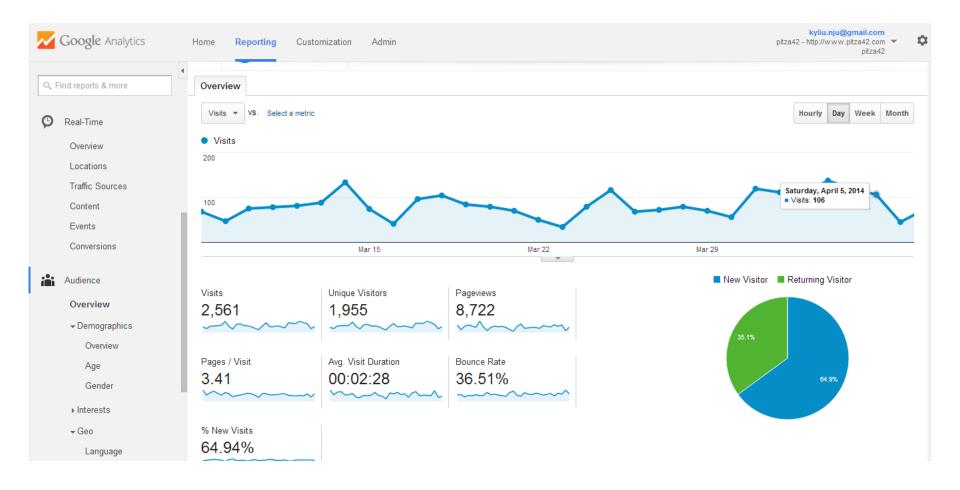
How is it used by marketers?

- For instance, the success of **search engine marketing** (the display of paid advertisements on Web search pages) is based in large part on what the consumer is looking for at the moment and how they go about looking (detailed **clickstream data**)
- After examining the detailed data, general clickstream data is used (days since last visit, past purchases)
- If available, **demographic data** is also used (region, city, and gender)





Clickstream Analysis







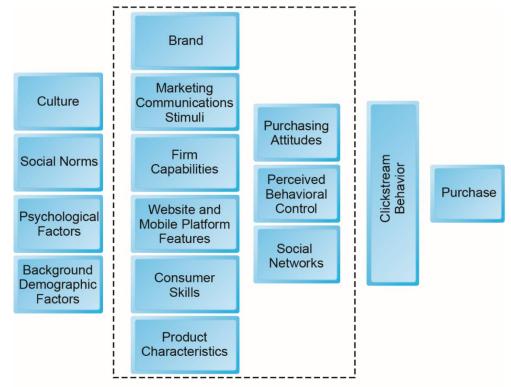
Cofinanciado por:





Figure 3: A Model of Online Consumer Behavior

Decision to purchase is shaped by background demographic factors, several intervening factors, and, finally, influenced greatly by clickstream behavior very near to the precise moment of purchase.



Copyright @ 2018 Kenneth C. Laudon and Carol Guercio Traver





Cofinanciado por:



Shoppers: Browsers and Buyers

- Shoppers: Almost 90% of Internet users
 - Over 77% buyers
 - 13.8% browsers (purchase offline)
- Online research influenced over \$1.3 trillion of retail purchases in 2016
- Online traffic also influenced by offline brands and shopping
- E-commerce and traditional commerce are coupled: Part of a continuum of consuming behavior

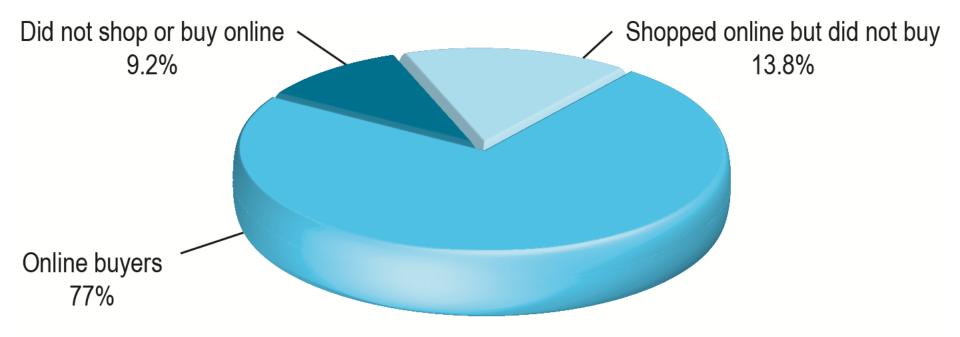








Online Shoppers and Buyers in the United Kingdom



Copyright © 2018 Kenneth C. Laudon and Carol Guercio Traver





Cofinanciado por:





Online Shoppers

How Much Online Shoppers Around the World Are Spending

Estimated average e-commerce revenue per online shopper in 2015



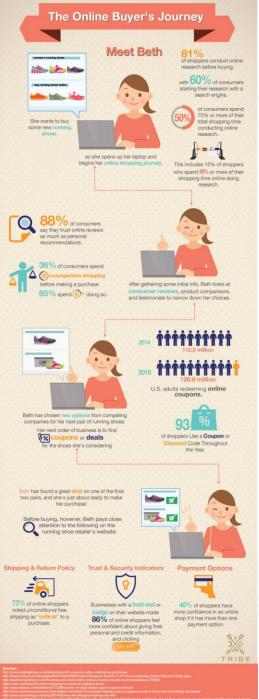




Cofinanciado por:

















What Consumers Shop for and Buy Online

- **Big ticket items** (\$1000 or more)
 - Travel, computer hardware, electronics
 - Consumers now more confident in purchasing costlier items
- Small ticket items (\$100 or less)
 - Apparel, books, office supplies, software, etc.
- Sales of bulky goods, furniture, and large appliances rapidly expanding

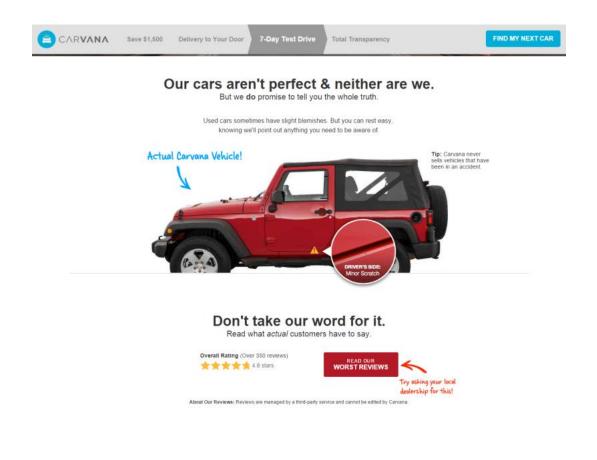




Cofinanciado por:



Big Ticket Items







Cofinanciado por:





How Consumers Shop

- How shoppers find online vendors
 - Highly intentional, goal-oriented
 - Search engines
 - Marketplaces (<u>Amazon</u>, <u>eBay</u>)
 - Specific retail site
- About 9% of Internet users don't shop online
 - Trust factor
 - Hassle factors (shipping costs, returns, etc.)









NIÃO EUROPEI

Trust, Utility, and Opportunism in Online Markets

- Two most important factors shaping decision to purchase online:
 - Utility:
 - Better prices, convenience, speed
 - Trust:
 - Perception of credibility, ease of use, perceived risk
 - Sellers develop trust by building strong reputations for honesty, fairness, delivery

(Q) What are the primary differences between online and offline consumer behavior?





Cofinanciado por:





Online vs. Offline Consumer Behavior

(Q3) What are the primary differences between **online** and **offline** consumer behavior?





Cofinanciado por:





Online vs. Offline Consumer Behavior

Online consumers

- more goal oriented and intentional: they are more likely to start the purchasing process with specific products in mind
- online consumer behavior modified by the consumer's understanding of the online environment and specific Web site features: consumers may be more distrustful of the purchasing process or an unrecognized brand name and more inclined to limit spending to smaller ticket items
- online consumers are looking specifically for good deals and convenience









Brand Trust



16 KEY ATTRIBUTES TO BUILDING TRUST













The Internet Exchange Process

- Exchange is a basic marketing concept.
 - It refers to the act of obtaining a valued object by offering something in return.
- Exchange occurs within the following contexts:
 - Technological
 - Social/cultural
 - Legal



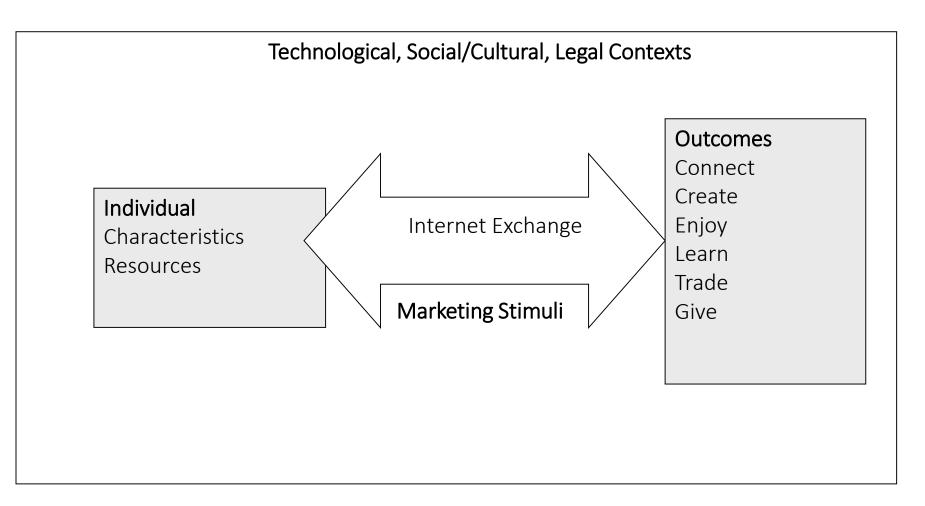


ofinanciado po





The Online Exchange Process







Cofinanciado por:





Technological Context

Three important developments affecting online consumer behavior today:

- Home connection speeds
- Changing landscape of digital-content receiving devices (smartphones, televisions, smartwatches)
- Web 2.0 technologies

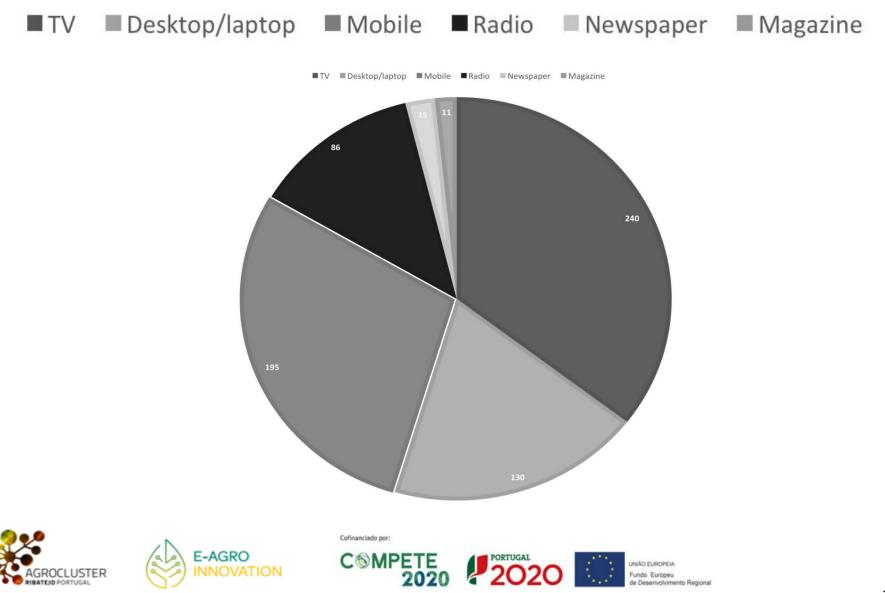




ofinanciado por:



2017 U.S. Daily Media Use (Minutes/day)



Social and Cultural Contexts

Three cornerstones for attracting customers online:

- **Reputation**: Brand image and reputation are based on the market's perception.
- **Relevance**: Consumers don't like being interrupted with irrelevant communication.
- **Engagement**: Marketers must provide relevant content or entertainment.





Cofinanciado por:





VERSUS

REPUTATION

WHAT IS THE DIFFERENCE?

BRAND	REPUTATION
the way in which you present yourself to the world	how others collectively perceive you
Take strategic steps when representing yourself to ensure your reputation reflects your ideal brand	Currently most easily influenced and most easily researched via internet searches
Brands are enduring	Reputations change more rapidly, and are more malleable





Cofinanciado por:



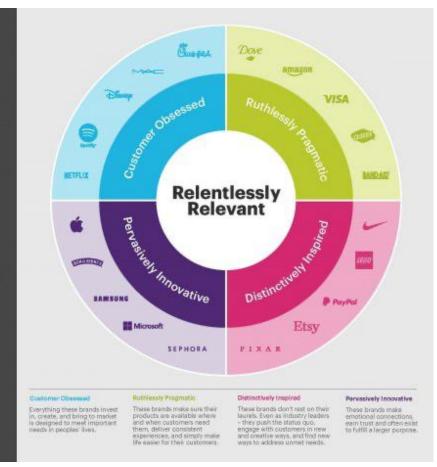


Brand Relevance

Defining Brand Relevance

Building and maintaining the strength of a brand has never been more challenging. At Prophet, we believe that relevance is the most reliable indicator of a brand's long-term success. We created the first annual Brand Relevance Index to help business and brand leaders measure the relevance of their brands, and provide them ways to improve it.

We have identified four key principles of relentlessly relevant brands.



AGROCLUSTER RIBATEJO PORTUSAL

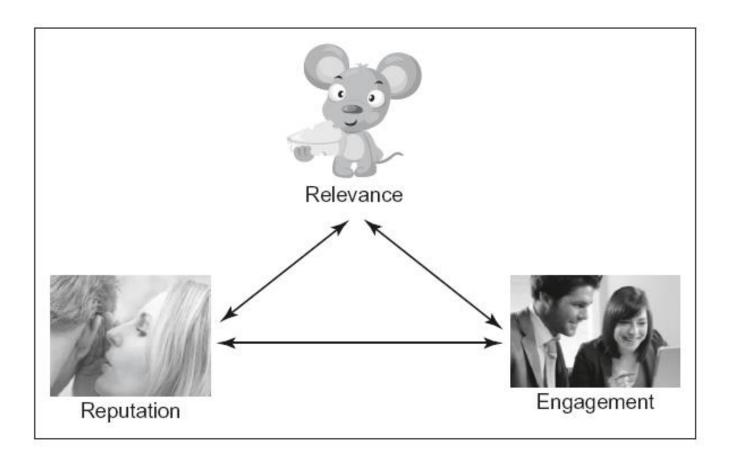


prophet.com/RelevantBrands

Cofinanciado por:



Engaging Customers With Relevant Content







Cofinanciado por:





Social and Cultural Contexts

Other Key Trends:

- Information overload: too much information overwhelms consumers.
- Multitasking: speeds up normal processes and lowers attention to each task.
- Home and work: boundaries between home and work are dissolving.

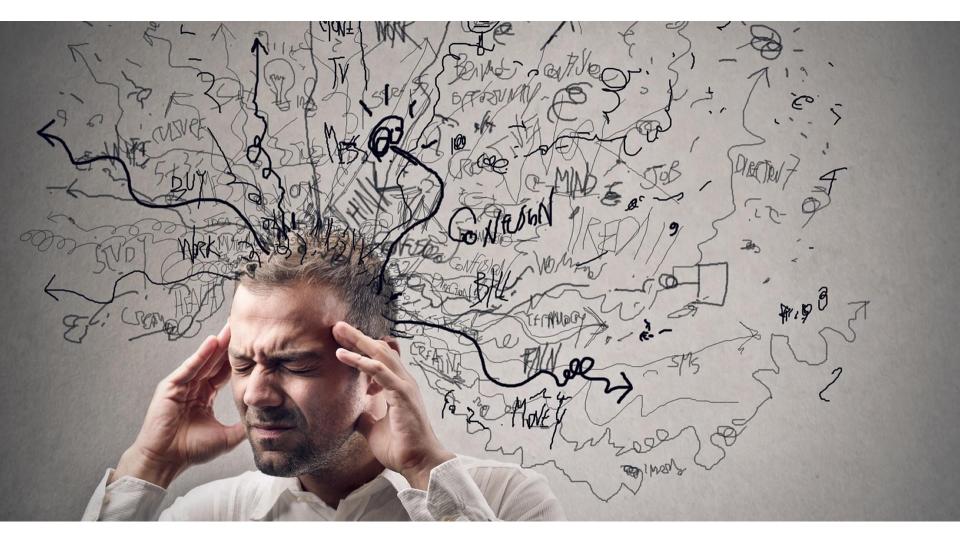








Information Overload







Cofinanciado por:





Multitasking







Cofinanciado por:





Social and Cultural Contexts

Other Key Trends:

- I want **what** I want **when** I want it: anywhere, anytime convenience is critical for busy consumers.
- Online Oxygen: increasing number of consumers cannot do without their internet access.
- **Connectivity:** being connected means everything in this social media world.







Internet Addiction







Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

Connectivity







Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

Social and Cultural Contexts

Other Key Trends:

- "In the Know": consumers who have access to information that others don't.
- Self-service: empowered consumers want to log on, find information, make purchases, track package shipments, check their accounts, and make inquiries anytime, 27/7.
- **Privacy and Data security**: customers want marketers to keep their data confidential, to ask permission to before sending commercial e-mail messages, etc.







Data Privacy and Security



All your data on dacadoo is securely protected. dacadoo uses state-of-the-art cryptographic methods to store your data in a data center in Switzerland with logical and physical security. dacadoo complies with data protection and privacy laws. As a user, you decide what you want to share, and what to keep private.





Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona

Legal Context

- In spite of the Can-Spam act the number of **unsolicited emails** was 71.9% in June 2012.
- When the recording industry sued **illegal music file downloaders**, consumer behavior was affected.
 - In 2002, 37% of online consumers shared music files, but the percentage has dropped.
 - The Recording Industry Association of America still claims \$12.5B in annual losses from music piracy.







Individual Characteristics & Resources

- Individual characteristics affect internet use.
 - **Demographics** such as age, income, education, ethnicity, and gender.
 - Attitudes toward technology.
 - Online skill and experience.
 - Goal orientation.





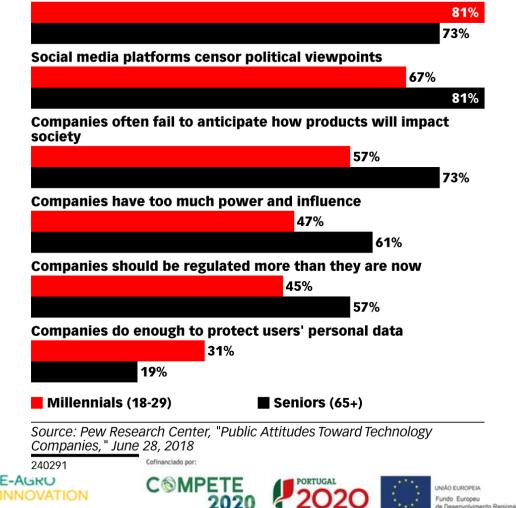
ofinanciado por:



Attitudes Toward Technology Companies According to US Millennials vs. Seniors, June 2018

% of respondents in each group

Personal impact is more good than bad



Consumer Resources

- Consumers perceive value as benefits minus costs: Value = Benefits - Costs
- These **costs** constitute a consumer's resources for exchange:
 - Money
 - Time
 - Energy
 - Psychic costs





ofinanciado por:





Exchange Outcomes

- There are 6 basic things that people do online:
 - Connect
 - Create
 - Enjoy
 - Learn
 - Trade
 - Give
- Each is ripe with marketing opportunity.





Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona

Connecting Online in the U.S.

Outcome	Percentage	Outcome	Percentage
Send or read e-mail	91	Read a blog	32
Send or receive text messages from cell phone	74	Make internet phone call	25
Support for specific situation	58	Share files (P2P)	15
Use social networking site	66	Use Twitter	15
Send instant messages	46	Visit dating Web site	8
Post or review a comment online	32		





Cofinanciado por:





Creating & Uploading Content

Outcome	Percentage	Outcome	Percentage
Upload photos to share	46	Create content and post	30
Rate a product, person, service using online rating system	37	Create webpages	14
Post comments to blog or other site	32	Create an avatar for virtual world	6





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

Entertainment Online

Outcome	Percentage	Outcome	Percentage
Surf for fun	74	Play a game	36
Watch video on social media site	71	Download video	27
Sports scores	52	Download podcast	21
Download music	37	Visit adult Web site	13





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

Learning and Getting Information

Outcome	Percentage	Outcome	Percentage
Use search engine for information	91	Research for school/training	57
Map or driving directions	84	Info about a job	56
Hobby information	84	Find phone number/address	54
Check the weather	81	Use Wikipedia	53
Health/medical	80	Virtual tour of location	52
Get news	76	Financial	37
Search for info about a person	69	Look for religious/spiritual info	32
Find "how-to" or repair info	68	Listen to/see a live event online	29
Government site	67	Research family genealogy	27
Buy/make travel reservation	65	View live images of places or of a person	17
Political news/information	61	Take a class online for fun	13





Cofinanciado por:





Trading Online

Outcome	Percentage	Outcome	Percentage
Research product before buying	78	Pay bills online	38
Buy a product	71	Participate in online auction	26
Buy/make travel reservation	65	Sell something online	15
Bank online	61	Take class for college credit	13
Use online classifieds (Craigslist)	53	Buy/sell stocks, bonds, mutual funds	11





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

Giving Online

- <u>Trendwatching.com</u> mentions "Generation Generosity" as one of the **top global consumer trends**.
- 25% of Americans made an **online donation** to charity.
- Kickstarter.com offers a Web platform for individuals seeking funding for creative projects.





ofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regia

- Some research shows that online shoppers tend to be more _____ oriented than _____ oriented.
- a) time; experience
- b) goal; experience
- c) experience; time
- d) experience; goal





Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regional

- Which of the following is <u>not</u> identified as one of the five major activities that consumers do as they spend time online?
- a) Connect
- b) Create
- c) Transform
- d) Give





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regi

- Online oxygen is a term coined by <u>www.trendwatching.com</u> which refers to ______
 - a) empowering customers
 - b) multitasking on the internet
 - c) addictive nature and qualities of the internet
 - d) instant messaging





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Region

- One way for marketers to watch the trends of internet users is to _____.
- a) monitor RSS feeds
- b) monitor search terms entered at Google, Yahoo!, and other search engines/directories
- c) measure the use of chat rooms
- d) all of the above





Cofinanciado por:



UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Region

- _____ is a basic marketing concept that refers to the act of obtaining a valued object from someone by offering something in return.
- a) Commerce
- b) Barter
- c) Exchange
- d) Promotion





Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona



2. E-Marketing Research





Cofinanciado po





trend



impact

 In a world that is completely dependent on being connected, with ever-more powerful and exciting devices, it's now actually extended battery life and charging options that are the holy grail for anyone addicted to an online lifestyle.

• *Power Felt* (not yet in mass production) is a flexible thermoelectric fabric that can be attached to a smartphone. The device is then able to convert body heat into power, and charge the battery whilst inside its owner's pocket.





Cofinanciado po





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regi

The Purina Story

- Nestlé Purina PetCare wanted to know whether their Web sites and online advertising increased off-line behavior.
- Nestlé Purina developed 3 research questions:
 - Are our buyers using our branded Web sites?
 - Should we invest beyond these branded Web sites in online advertising?
 - If so, where do we place the advertising?







The Purina Story, cont.

- Online and offline shopping panel data revealed:
 - Banner click-through rate was low (0.06%).
 - 31% of subjects exposed to Purina ads mentioned the Purina brand compared with 22% of the no-exposure subjects.
 - Home/health and living sites received the most visits from their customers.
- The information helped the firm decide where to place banner ads.







My Account / Log out

Purina brand Image on Brandt ags





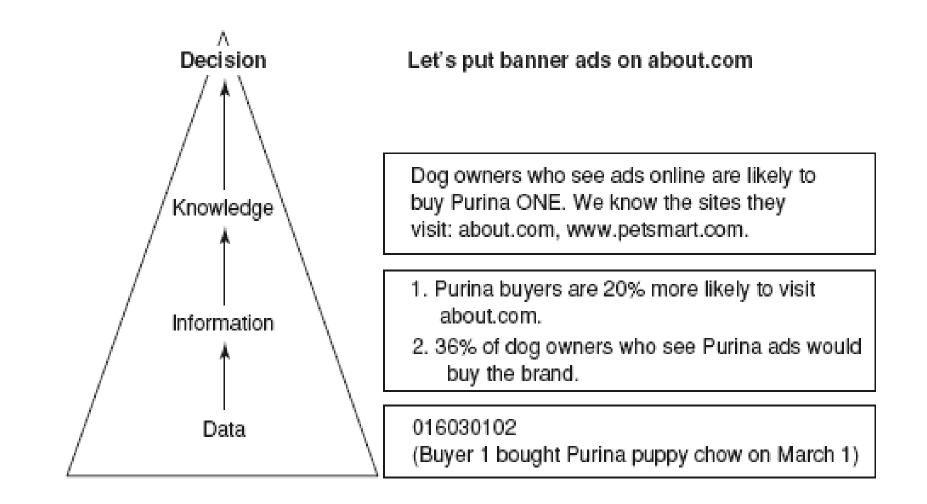


Cofinanciado por:





From Data to Decision: Nestlé Purina







Cofinanciado por:

COMPETE





Data Driven Strategy

- U.S. marketers spend \$6.7B annually on marketing research; global spend is \$18.9B.
- E-marketers can generate a great deal of data by using surveys, Web analytics, secondary data, social media conversations, etc.
- Marketing insight occurs somewhere between information and knowledge.
 - Data without insight or application to inform marketing strategy are worthless.







Big Data

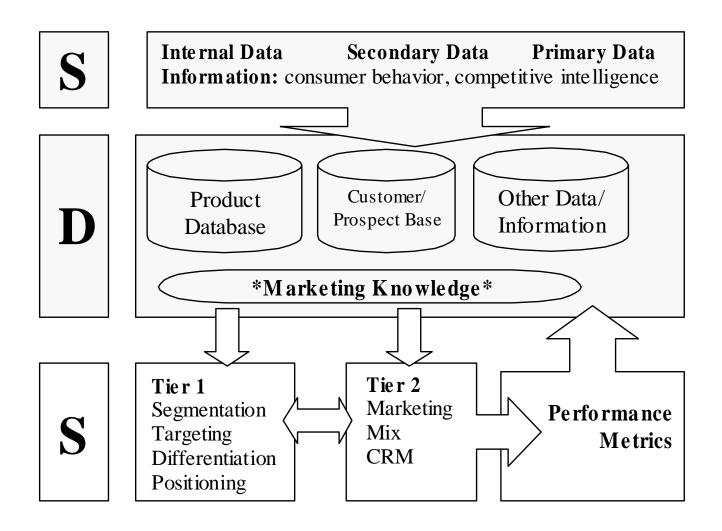
- IBM maintains that businesses must manage four aspects of big data:
 - volume (the quantity),
 - velocity (handling time sensitive data quickly),
 - variety (ranging from social media conversation to customer click patterns and census data), and
 - veracity (is the information reliable and trustworthy?)







Sources to Database to Strategy (SDS)







Cofinanciado por:





Marketing Knowledge Management

- Knowledge management is the process of managing the creation, use, and dissemination of knowledge.
- Data, information, and knowledge are shared with internal decision makers, partners, channel members, and sometimes customers.
- A marketing knowledge database includes data about customers, prospects and competitors.







The Electronic Marketing Information System

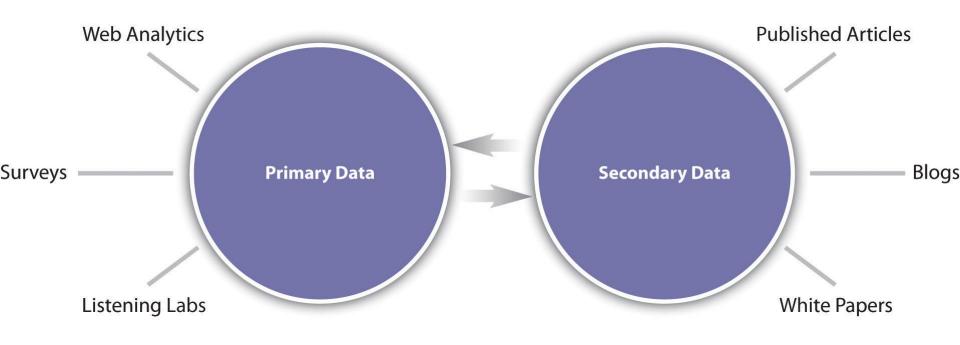
- A marketing information system (MIS) is the process by which marketers manage knowledge.
 - Many firms store data in databases and data warehouses, available 24/7 to e-marketers.
- The internet and other technologies facilitate data collection.
 - Secondary data provide information about competitors, consumers, the economic environment, technology, etc.
 - Marketers use the internet and other technologies to collect primary data about consumers.







Primary and Secondary Data







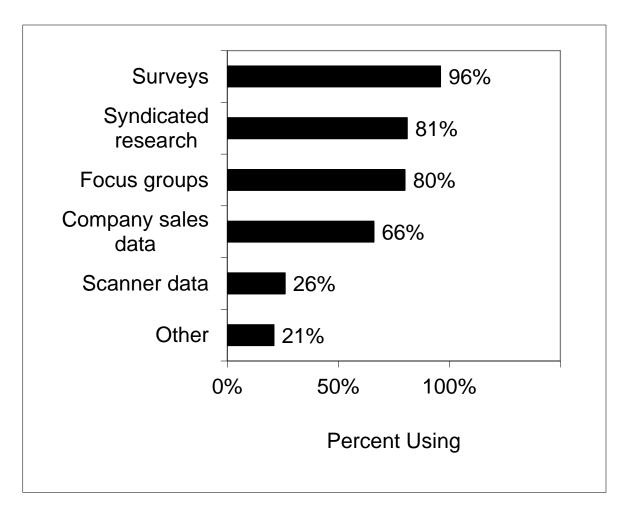
Cofinanciado por:





UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona

Most Common Data-Collection Methods





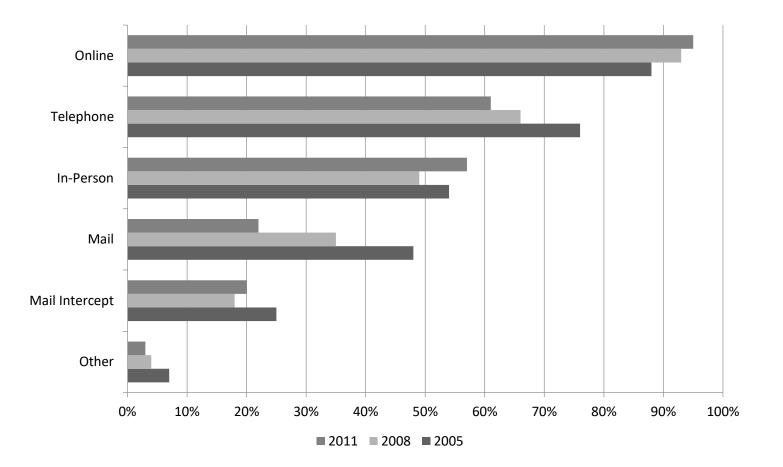


Cofinanciado por:





Proportion of Marketing Research Professionals Using Various Methodologies







Cofinanciado por:



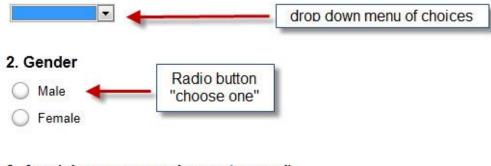
UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona

Samp le Web Surv ey

1. It is 5:00 p.m. on a weekday and you are with friends at a restaurant selecting a beverage. How important are each of the following to you when selecting a beverage to consume immediately?

	Extremely unimportant	Somewhat unimportant	Somewhat important	Extremely important
Low price	\bigcirc	\bigcirc	\bigcirc	\bigcirc
Energy - boosting	0	0	0	0
Healthy	\bigcirc	\bigcirc	\bigcirc	\bigcirc
Thirst-quenching	0	0	0	0
Good taste	\bigcirc	\bigcirc	\bigcirc	\bigcirc
Good social drink	0	0	0	0

1. What is your beverage of choice at a restaurant/that you consume most often? Click on the arrow for choices.



3. Age (please use number, not a word)









UNIÃO EUROPEIA Fundo Europeu de Desenvolvimento Regiona Open-ended

Source 1: Internal Records

- Accounting, finance, production, and marketing personnel collect and analyze data for marketing planning.
 - Sales data (e.g., web site log)
 - Customer characteristics and behavior.
 - Universal product codes.
 - Tracking of user movements through Web pages.
 - Web sites visited before and after the firm's Web site.





Cofinanciado po



Behavioral Segmentation Methods







Cofinanciado por:





Source 2: Secondary Data

- Can be collected more quickly and less expensively than primary data.
- Secondary data may not meet e-marketer's information needs.
 - Data was gathered for a different purpose.
 - Quality of secondary data may be unknown and data may be old.
- Marketers continually scan the macroenvironment for threats and opportunities (business intelligence).





ofinanciado por



Business Intelligence & Analytics









Cofinanciado por:



Public & Private Data Sources

- Publicly generated data Privately generated data
 - U.S. Patent Office
 - International **Monetary Fund**
 - The World Factbook
 - American Marketing Association
 - Wikipedia

- comScore
- Forrester Research
- Nielsen/NetRatings
- **Interactive Advertising Bureau**
- Commercial online databases





ofinanciado n





Source 3: Primary Data

- When secondary data are not available, marketers may collect their own information.
 - Primary data are information gathered for the first time to solve a particular problem.
- Primary data collection can be enhanced by the internet:
 - Online experiments
 - Online focus groups
 - Online observation
 - Content analysis
 - Online survey research

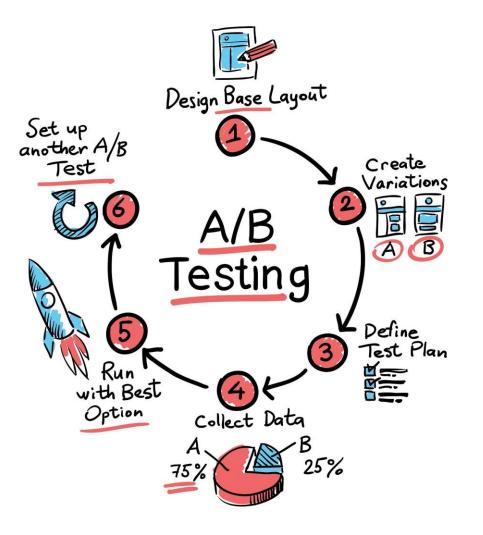




Cofinanciado por



Online Experiments





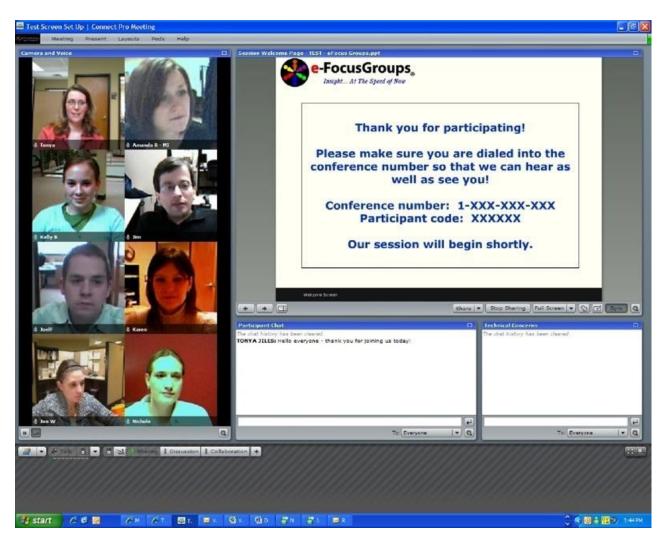








Online Focus Groups







Cofinanciado por:





Online Content Analysis





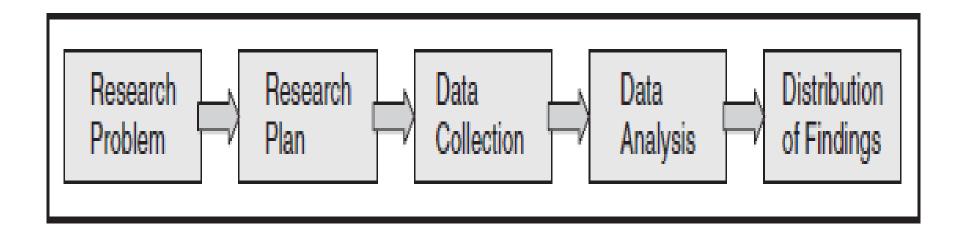


Cofinanciado por:





Primary Research Steps







Cofinanciado por:



Typical Research problems for E-Marketers

Online Retailers	Web and Social Media Sites
Improve online merchandising	Pages viewed most often
Forecast product demand	Increase customer engagement
Test new products	Increase number of comments posted to a blog
Test various price points	Path users take through the site
Test co-branding and partnership effectiveness	Site visit overall satisfaction efficient?
Measure affiliate program effectiveness	Social media conversation sentiment
Customers and Prospects	Marketing Communication
Identify new market segments	Test social network application
Measure loyalty among registered users	Test new promotions
Profile current customers	Optimize site usability and revenue
Test site-customization techniques	Measure display ad clickthrough





Cofinanciado por:





Disadvantages of Online Survey Research

Advantages	Disadvantages
Fast and inexpensive	Sample selection/generalizability
Diverse, large group of internet users worldwide to small specialized niche	Measurement validity/self-selection bias
Reduced researcher data entry errors because of respondent data entry	Respondent authenticity uncertain
Honest responses to sensitive questions	Frivolous or dishonest responses
Anyone-can-answer, invitation-only, or password protected	Duplicate submissions
Easy tabulation of electronic data	Declining response rates
Less interviewer bias	Perception that research solicitation is spam





Cofinanciado por:





Online Panels

- Online panels include consumers who have agreed to be subjects of marketing research.
- Participants are usually paid and often receive free products.
- Panels can help combat sampling and response problems, but can be more expensive than traditional methods of sample generation.





ofinanciado por:



online research panels



Pre-recruited group of people who have agreed to participate in market research studies in return for some sort of incentive or compensation.

Consumer Panels

B2B Panels







Cofinanciado por:





Ethics of Online Research

- Companies conducting research on the Web often give respondents a gift or fee for participating.
- Other ethical concerns include:
 - Respondents are increasingly upset at getting **unsolicited e-mail requests for survey participation**.
 - "Harvesting" of e-mail addresses from forums and groups without permission.
 - "Surveys" used to build a database.
 - Privacy of user data.







Other Technology-Enabled Approaches

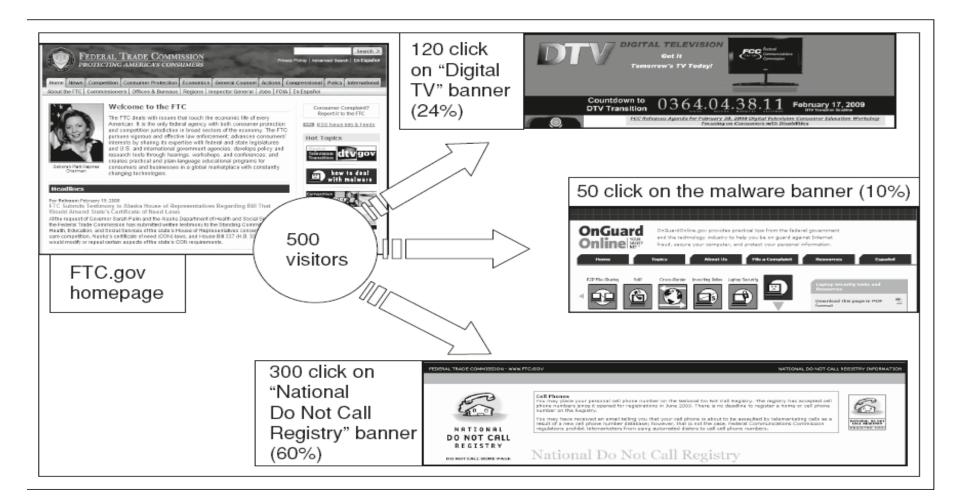
- Client-side Data Collection
 - Cookies.
 - PC meter with panel of users to track the user clickstream behavior.
- Server-side Data Collection
 - Site log software can generate reports on number of users who view each page, location of prior site visited, purchases, etc.
 - Real-time profiling tracks users' movements through a Web site.







Following the Clickstream at FTC.gov







Cofinanciado por:





de Desenvolvimento Regional

Real-Space Approaches

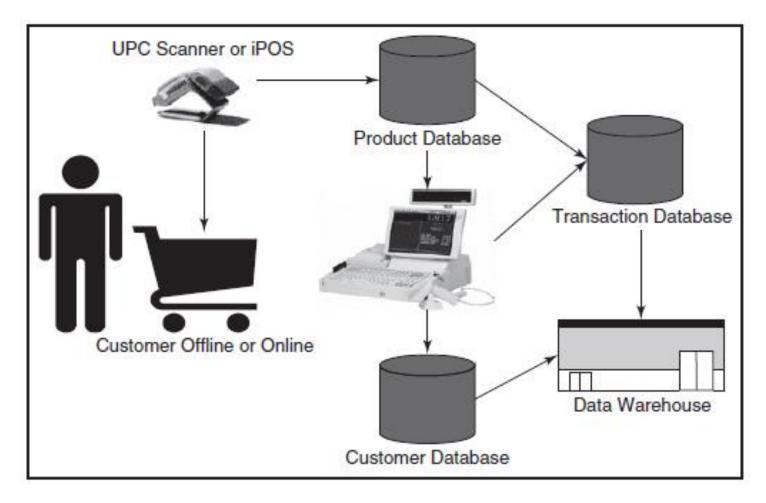
- Data collection occurs at off-line points of purchase and information is stored and used in marketing databases.
- Real-space techniques include **bar code scanners and credit card terminals**.
- <u>Catalina Marketing</u> uses the universal product code (UPC) for promotional purposes at grocery stores (video)







Real-space Data Collection & Storage Example







Cofinanciado por:





Marketing Databases & Data Warehouses

- Product databases hold information about product features, prices, and inventory levels; customer databases hold information about customer characteristics and behaviors.
- Data warehouses are repositories for the entire organization's historical data, not just for marketing data.
- The current trend in data storage is toward **cloud computing**: a network of online Web servers used to store and manage data.

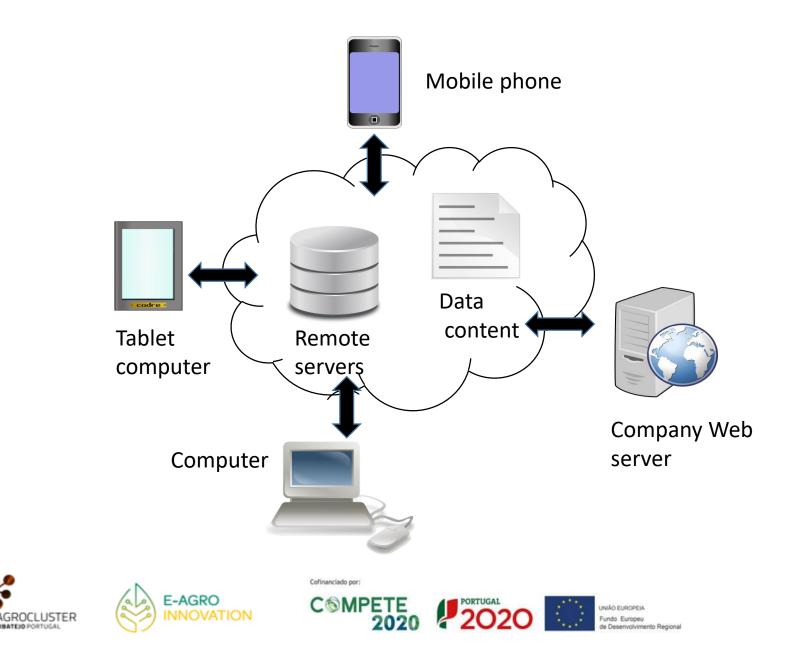




ofinanciado por:



Cloud Computing



Data Analysis and Distribution

- Four important types of analysis for marketing decision making include:
 - **Data mining**: extraction of hidden predictive information in large databases through statistical analysis
 - Customer profiling
 - **RFM** (recency, frequency, monetary value) analysis
 - Report generating





Cofinanciado por:





Data Mining



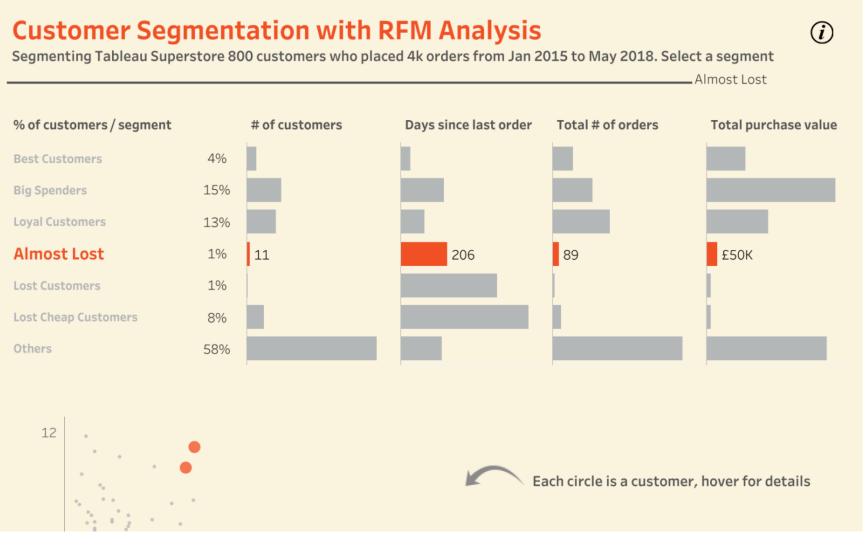




Cofinanciado por:









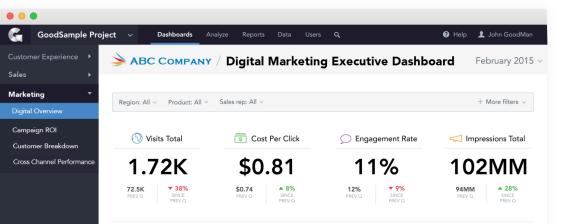


Cofinanciado por:

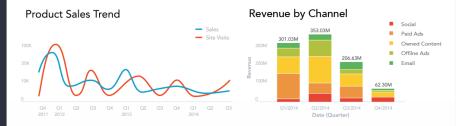




Dashboards



How Customer Engagement Influences Sales



How Digital Channels Contribute to Web Traffic











Knowledge Management Metrics

- Two metrics are currently in widespread use for online data storage:
 - Return on Investment (ROI): total cost savings divided by total cost of the installation.
 - Total Cost of Ownership (TCO): includes cost of hardware, software, labor, and cost savings.





Cofinanciado por:



- Internal records ______
- a) focus entirely on customer characteristics and behavior
- b) are generally under the control of the marketing department
- c) can provide marketers with information about sales and inventory movements
- d) are of little importance to marketers





ofinanciado por:





- Secondary data _____
- a) are generally more costly to acquire or generate than primary data
- b) are always publicly generated and available
- c) are almost always derived from surveys and focus groups
- d) can be collected more quickly and less expensively than primary data





ofinanciado por:





- Primary data _____
- a) are gathered for the first time to solve a specific problem
- b) can be collected online using focus groups, observation, interviews and survey research
- c) are more expensive and time consuming than secondary data collection
- d) all of the above





Cofinanciado por:



- Data mining allows marketers to uncover data patterns that can help them
- a) refine marketing mix strategies
- b) identify new product opportunities
- c) predict consumer behavior
- d) all of the above





ofinanciado po





- Customer profiling can aid in all of the following <u>except</u> _____.
- a) increasing direct mailing costs by targeting highresponse customers
- b) selecting target groups for promotional appeals
- c) understanding the important characteristics of heavy product users
- d) directing distinctive cross-selling activities to particular customer segments















Business Strategy Innovation Branting Solution Marketing Analysis Ideas Success Management



Cofinanciado por



